

THE SODMAS GAME

(1-10 players)

What you need: **a die** (a.k.a. a dice), **1 counter per player**.

How to play: Players roll; highest roll goes first.

Start at the **START**. Take turns.

If you land on a “**Forward**” space, you must move forward the designated number of spaces.

If you land on a “**Back**” space, you must move back the designated number of spaces.

The winner is the player who reaches the **END** first.

That’s it! Enjoy!

100 END	99 Back 91	98 Back 40	97 Back 36	96 Back 86	95 Back 58	94 Back 23	93 Forward 4	92 Back 15	91 Back 60
81 Forward 2	82 Back 70	83 Back 76	84 Forward 4	85 Back 53	86 Forward 12	87 Back 43	88 Back 21	89 Forward 2	90 Back 76
80 Back 11	79 Forward 10	78 Back 13	77 Back 14	76 Back 46	75 Back 57	74 Forward 11	73 Forward 17	72 Back 29	71 Forward 5
61 Back 1	62 Back 20	63 Forward 7	64 Back 41	65 Forward 17	66 Forward 20	67 Back 16	68 Back 12	69 Forward 12	70 Back 37
60 Forward 27	59 Forward 16	58 Forward 10	57 Back 7	56 Forward 8	55 Back 35	54 Forward 40	53 Forward 3	52 Back 30	51 Forward 15
41 Back 37	42 Forward 11	43 Forward 53	44 Forward 35	45 Back 24	46 Forward 9	47 Back 21	48 Back 2	49 Forward 23	50 Forward 49
40 Forward 1	39 Forward 1	38 Forward 1	37 Forward 1	36 Back 9	35 Back 20	34 Forward 1	33 Back 14	32 Forward 60	31 Forward 14
21 Forward 57	22 Back 5	23 Back 10	24 Forward 12	25 Back 22	26 Back 2	27 Forward 68	28 Forward 20	29 Forward 33	30 Forward 43
20 Forward 54	19 Forward 30	18 Forward 11	17 Forward 8	16 Forward 38	15 Forward 69	14 Back 11	13 Forward 80	12 Forward 16	11 Back 2
1 START	2 Forward 9	3 Forward 3	4 Forward 53	5 Forward 75	6 Back 1	7 Forward 40	8 Forward 26	9 Forward 43	10 Forward 6

Counters (decorate and cut them out):

